

APPENDIX 1CORRELATION OF DOUBLE SIDE BAND SIGNALS

Consider the signals from the antenna 1 (Fig A1.1) of amplitudes A_{1+} and A_{1-} , and phases φ_{1+} and φ_{1-} respectively with respect to that of the local oscillator signal (frequency ω_0) having the frequencies ω_+ and ω_- respectively, given by:

$$\omega_{\pm} = \omega_0 \pm \omega_{\text{if}}$$

Note that both these components of the input signal produce on heterodyning with local oscillator signal at ω_0 , the same IF frequency, ω_{if} . That is, the input signal from Antenna 1 may be written as:

$$A_{1c} = A_{1+} \cos(\omega_+ t + \varphi_{1+}) + A_{1-} \cos(\omega_- t + \varphi_{1-}) \dots \dots \quad (\text{A1.1})$$

Similarly, the signal from Antenna 2, may be written as:

$$A_{2c} = A_{2+} \cos(\omega_+ t + \varphi_{2+}) + A_{2-} \cos(\omega_- t + \varphi_{2-}) \dots \dots \quad (\text{A1.2})$$

It may be easily shown that these signals given in Equations (A1.1) and (A1.2) on heterodyning (Fig A1.1) with the local oscillator signal at ω_0 given by $A_0 \cos \omega_0 t$ and passing the resulting signals through low pass filters give the following signals:

$$S_1 = \frac{A_0 A_{1+}}{2} \cos(\omega_{\text{if}} t + \varphi_{1+}) + \frac{A_0 A_{1-}}{2} \cos(\omega_{\text{if}} t - \varphi_{1-}) \dots \dots \quad (\text{A1.4})$$

$$S_2 = \frac{A_0 A_{2+}}{2} \cos(\omega_{\text{if}} t + \varphi_{2+}) + \frac{A_0 A_{2-}}{2} \cos(\omega_{\text{if}} t - \varphi_{2-}) \dots \dots \quad (\text{A1.5})$$

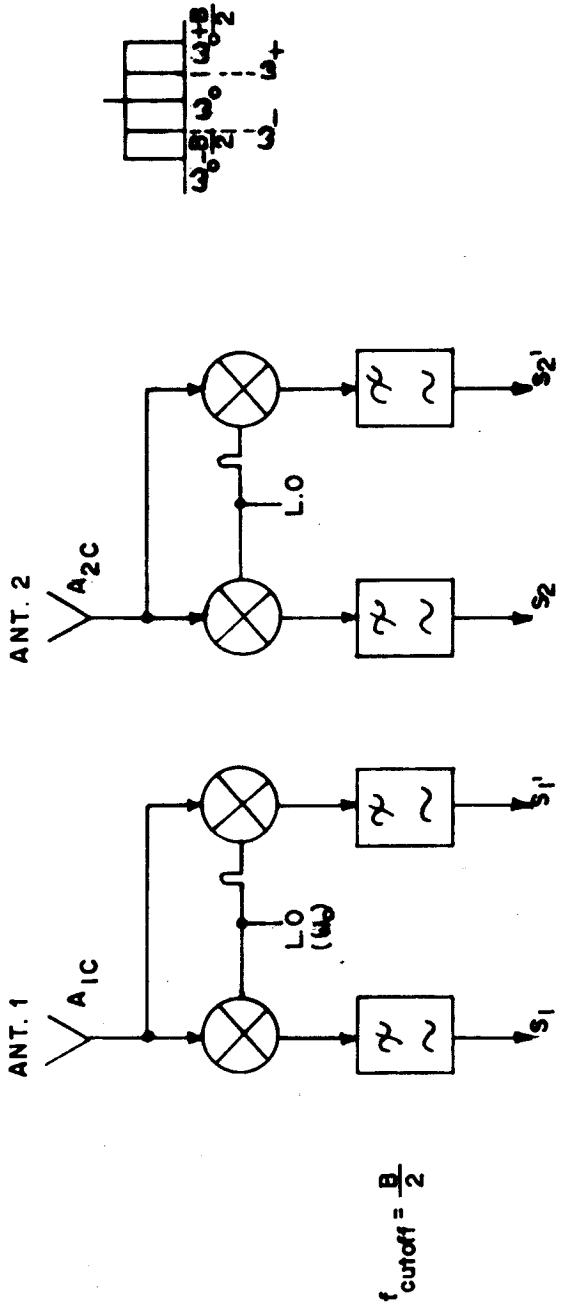


FIG. A1.1(A) DSB SIGNAL GENERATION.

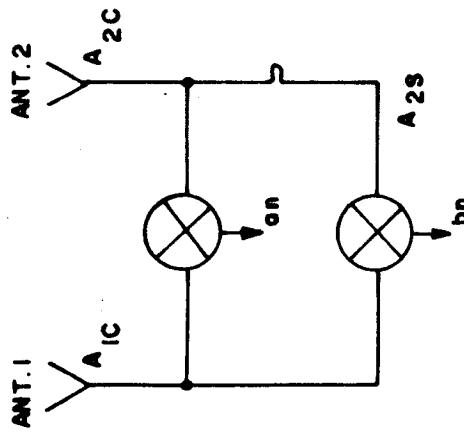


FIG A1.1(B) CORRELATION OF RF SIGNALS.

Further, when the signals given in equation (Al.1) and (Al.2) are heterodyned with a local oscillator shifted by 90° in phase, and passed through the low-pass filters, give the following output signals:

$$S'_1 = \frac{A_0 A_{1+}}{2} \sin(\omega_{1f} t + \varphi_{1+}) - \frac{A_0 A_{1-}}{2} \sin(\omega_{1f} t - \varphi_{1-}) \dots \text{(Al.6)}$$

$$S'_2 = \frac{A_0 A_{2+}}{2} \sin(\omega_{1f} t + \varphi_{2+}) - \frac{A_0 A_{2-}}{2} \sin(\omega_{1f} t - \varphi_{2-}) \dots \text{(Al.7)}$$

Correlating the output signals S'_1 and S'_2 , that is by multiplying the signal S'_1 with S'_2 and integrating the product over a sufficient length of time, yields the following signal:

$$\begin{aligned} \overline{S'_1 S'_2} &= \frac{A_0^2}{8} A_{1+} A_{2+} \cos(\varphi_{1+} - \varphi_{2+}) + \frac{A_0^2}{8} A_{1-} A_{2-} \cos(\varphi_{1-} - \varphi_{2-}) \\ &\quad + \frac{A_0^2}{8} A_{1+} A_{2-} \cos(\varphi_{1+} + \varphi_{2-}) + \frac{A_0^2}{8} A_{1-} A_{2+} \cos(\varphi_{1-} - \varphi_{2+}) \\ &\quad \dots \dots \dots \text{(Al.8)} \end{aligned}$$

Similarly S'_1 with S'_2' gives

$$\begin{aligned} \overline{S'_1 S'_2'} &= \frac{A_0^2}{8} A_{1+} A_{2+} \cos(\varphi_{1+} - \varphi_{2+}) + \frac{A_0^2}{8} A_{1-} A_{2-} \cos(\varphi_{1-} - \varphi_{2-}) \\ &\quad - \frac{A_0^2}{8} A_{1+} A_{2-} \cos(\varphi_{1+} + \varphi_{2-}) - \frac{A_0^2}{8} A_{1-} A_{2+} \cos(\varphi_{1-} + \varphi_{2+}) \\ &\quad \dots \dots \dots \text{(Al.9)} \end{aligned}$$

Adding the outputs of the above mentioned correlators, the following signal is obtained:

$$\begin{aligned} S_C &= \overline{S_1 S_2} + \overline{S_1' S_2'} \\ &= \frac{A_0^2}{4} A_{1+} A_{2+} \cos(\varphi_{1+} - \varphi_{2+}) + \frac{A_0^2}{4} A_{1-} A_{2-} \cos(\varphi_{1-} - \varphi_{2-}) \\ &\dots\dots\dots(A1.10) \end{aligned}$$

It is easy to show that if the signals given by equation (A1.1) and (A1.2) are correlated at the r.f. level itself, the following output would be obtained giving the cosine correlation:

$$a_n = A_{1+} A_{2+} \cos(\varphi_{1+} - \varphi_{2+}) + A_{1-} A_{2-} \cos(\varphi_{1-} - \varphi_{2-}) \dots(A1.11)$$

Note that from the above equations (A1.10) and (A1.11),

$$a_n = S_C = \overline{S_1 S_2} + \overline{S_1' S_2'} \dots\dots\dots(A1.12)$$

Similarly, it may be established that the sine correlation, b_n , given by:

$$b_n = A_{1+} A_{2+} \sin(\varphi_{1+} - \varphi_{2+}) + A_{1-} A_{2-} \sin(\varphi_{1-} - \varphi_{2-}) \dots(A1.13)$$

is the difference of the two correlators outputs $\overline{S_2 S_1'}$ and $\overline{S_1 S_2'}$.

-197-

That is,

$$b_n = \overline{s_2 s_1}^T - \overline{s_1 s_2}^T \quad \dots\dots\dots(A1.14)$$

Hence, a_n and b_n may be obtained as given in the block diagram Fig 3.5.

APPENDIX 2

Derivation of Correlation Coefficient from the Counter Value

The Correlation Coefficient, ρ_c , of a one-bit correlator circuit is given by Weinreb (1963).

$$\rho_c = \frac{K_c - K_a}{K} = \frac{2K_c - K}{K} = \frac{K - 2K_a}{K} \dots\dots\dots(A2.1)$$

where K_c , number of coincidences

K_a , number of anticoincidences and

$K = K_c + K_a$, total number of samples.

Therefore, the correlation coefficient, ρ_c , may be determined by observing K_c and K , using an EXNOR gate or by observing K_a and K , using an EXOR gate.

Consider the sampling rate of the system such that n samples are obtained in a given pre-integration time. Since two correlators are used for Cosine and Sine correlations, the counter should be capable of counting $2n$ samples without overflow.

For the Cosine Correlation, two EXNOR gates are used to implement the products $S_1 S_2$ and $S_1' S_2'$. Let the counts of these two gates be n_{cc} and n_{cc}' . From equation(A2.1) the normalised correlation coefficient

can be written as:

$$a_n = \frac{1}{2} \left[\frac{2n_{cc}-n}{n} + \frac{2n_{cc}'-n}{n} \right] \\ = \frac{(n_{cc} + n_{cc}') - n}{n} \quad \dots\dots\dots(A2.2)$$

Similarly the Sine correlation, b_n , can be expressed as:

$$b_n = \frac{(n_{sc} + n_{sa}') - n}{n} \quad \dots\dots\dots(A2.3)$$

where n_{sc} is number of coincidences of an EXNOR gate used for $S_1'S_2$ and n_{sa}' is number of anticoincidences of an EXOR gate used for $S_2'S_1$.

To facilitate further processing, the correlation coefficients are expressed in 2'S complement form as given below:

$$a_n = \frac{(n_{cc} + n_{cc}') - n}{n} \quad \left. \begin{array}{l} \text{for } (n_{cc} + n_{cc}') > n \\ \text{for } (n_{cc} + n_{cc}') < n \end{array} \right\} \quad (A2.4)$$

$$b_n = \frac{(n_{sc} + n_{sa}') - n}{n} \quad \left. \begin{array}{l} \text{for } (n_{sc} + n_{sa}') > n \\ \text{for } (n_{sc} + n_{sa}') < n \end{array} \right\}$$

Note that as n is half the maximum counter value, the subtraction or the addition of n required in the above set of equations amounts to changing only the most significant bit of the counter value. The same is verified as given in Tables (A2.1) to (A2.3).

TABLE A2.1

CONVERTING COUNTER VALUES TO CORRELATION VALUES

Correlation Value	Counter Value as fraction of total No. of samples	with EXNOR gate with EXOR gate
1	1	0
0	1/2	1/2
-1	0	1

TABLE A2.2
Extreme conditions of correlators
in
Cosine Correlation

COR. 1 $S_1 S_2$	COR. 2 $S'_1 S'_2$	SUM expected 2'S COMP VALUE	Counter Value with EXNOR gates $(S_1 \oplus S_2) + (S'_1 \oplus S'_2)$
1	1	2	0111
1	0	1	0100
1	-1	0	0000
0	1	1	0100
0	0	0	0000
0	-1	-1	1100
-1	1	0	0000
-1	0	-1	1100
-1	-1	-2	1000
			0000

TABLE A2.3
Extreme conditions of correlators
in
Sine Correlation

COR. $s_2 s_1'$	COR. $s_1 s_2'$	Difference $s_2 s_1' - s_1 s_2'$	$(\overline{s_2} \oplus \overline{s_1'}) + (s_1 \oplus s_2')$	Counter value
1	1	0	0000	1 1000
1	0	1	0100	1 1/2 1100
1	-1	2	0111	2 1111
0	1	-1	1100	γ_2 0100
0	0	0	0000	1 1000
0	-1	1	0100	1 1/2 1100
-1	1	-2	1000	0 0000
-1	0	-1	1100	γ_2 0100
-1	-1	0	0000	1 1000

APPENDIX - 2

Determination of brightness temperature from the measured antenna temperature

The complex antenna temperature, T_a , of a correlation telescope in terms of the brightness temperature distribution T_B (l, m) and the complex effective area $A(l, m)$ is given by (Christiansen, 1969).

$$T_a = \lambda^{-2} \int_{4\pi} T_B(l, m) A(l, m) d\Omega \quad (A3.1)$$

The correlation telescope effective area is given by:

$$A(l, m) = |A(l, m)| \exp j\psi \quad (A3.2)$$

$$|A(l, m)| = 2 [A_1(l, m) A_2(l, m)]^{1/2} \quad (A3.3)$$

where A_1 and A_2 are the effective areas of the two components and ψ = the phase difference of the signals arriving at the two antennas. For an interferometer whose electrical centres of the component antennas are separated by u wavelengths in the x direction and by v wavelengths in the y direction,

$$\psi = 2\pi (ul + vm) \quad (A3.4)$$

$$\text{Since } d\Omega = \left[\frac{dl dm}{(1-l^2-m^2)^{1/2}} \right]^{1/2}, \text{ Eq. (A3.1)}$$

be written as

$$T_a(u, v) = \iint_{-\infty}^{+\infty} \frac{T_B(l, m) |A(l, m)| \exp \{j2\pi(ul+vm)\}}{\lambda^2 (1-l^2-m^2)^{1/2}} dl dm \quad (A3.5)$$

This is a Fourier integral equation and hence

a Fourier pair of functions is given by

$$T_a(u, v) \text{ FT } \frac{T_B(1, m)}{\lambda^2 (1 - l^2 - m^2)^2} \gamma_2 \quad \dots \dots \dots \quad (A3.6)$$

Thus, a fixed spacing interferometer measures one Fourier component of the weighted brightness distribution. The required brightness distribution can be determined from the inverse Fourier transform of the correlation temperature T_a , which can be written as

$$\frac{T_B(1, m)}{\lambda^2 (1 - l^2 - m^2)^2} \gamma_2 = \int_{-\infty}^{+\infty} T_a(u, v) \exp \left\{ -j2\pi(u_l + um) \right\} du dv \quad \dots \dots (A3.7)$$

This is a fundamental equation of aperture synthesis. Thus brightness temperature can be determined from the measured antenna temperature of the correlation telescope with various spacings.

If the synthesis spacings (u, v) are chosen with regular intervals du and dv in the u and v directions respectively, then the equation (A3.7) can be replaced by a series. For simplicity LHS of equation (4A.7) is replaced by $T_{map}(l, m)$ and is given by

$$T_{map}(l, m) = \sum_u \sum_v T_a(u, v) \exp \left\{ -j2\pi(u_l + um) \right\} \quad \dots \dots A3.8$$

The brightness temperature distribution $T_B(l, m)$

and the envelope pattern $|A(l,m)|$ are both real functions. The Fourier transform of real function is a Hermitian function, i.e., the real part of T_a is even and the imaginary part of T_a is odd. In other words,

$$T_a(-u, -v) = T_a^*(u, v) \dots \dots \dots \quad (A3.9)$$

This means that if $T_a(u, v)$ is known, there is no need to measure $T_a(-u, -v)$ or in other words, only two of the quadrants in the u, v plane need be explored.

Denoting the real part and imaginary part of T_a by a_n and b_n , respectively, equation (A3.9) can be written as:

$$T_{map}(l, m) = \sum_u \sum_v (a_n + j b_n) \exp \left\{ -j 2\pi (ul + vm) \right\} \dots \quad (A3.10)$$

In one-dimensional synthesis which is presently employed, the equation reduces to

$$T_{map}(m) = \sum_{-V}^V (a_n + j b_n) \exp \left\{ -j 2\pi v m \right\} \dots \quad (A3.11)$$

Since $(a_n + j b_n)$ is a Hermitian quantity, as

already mentioned, its Fourier Transform is real. The equation (A3.11) can be thus written with positive values of v in the 2 measured quadrants of u, v plane as:

$$T_{map}(m) = 2 \sum_n^{+V} \operatorname{Re} \left[(a_n + j b_n) \exp(-j 2\pi v m) \right] \dots \quad (A3-12)$$

$$T_{map}(m) \propto \sum_{n=0}^N (a_n \cos(2\pi V_n m + b_n) \sin(2\pi V_n m)) \dots \dots (A3.13)$$

APPENDIX -4

DERIVATION OF PHASE CORRECTION EQUATION

Let a_n' , b_n' be the measured Cosine and Sine correlation coefficients and let a_n , b_n are true Cosine and Sine correlation coefficients. True Correlation Coefficients are obtained by phase rotation of the measured Correlation Coefficients.

The derivation of the equations are given below:

Case 1: + ($0^\circ < \Delta\psi < 179^\circ$)

$$\begin{vmatrix} a_n \\ b_n \end{vmatrix} = \begin{vmatrix} \cos(-\Delta\psi) & \cos(90 - \Delta\psi) \\ \cos(-(90 + \Delta\psi)) & \cos(-\Delta\psi) \end{vmatrix} \begin{vmatrix} a_n' \\ b_n' \end{vmatrix}$$

$$= \begin{vmatrix} \cos \Delta\psi & \sin \Delta\psi \\ -\sin \Delta\psi & \cos \Delta\psi \end{vmatrix} \begin{vmatrix} a_n' \\ b_n' \end{vmatrix}$$

i.e.
 $a_n = a_n' \cos \Delta\psi + b_n' \sin \Delta\psi \quad \dots \dots \text{(A4.1)}$
 $b_n = b_n' \cos \Delta\psi - a_n' \sin \Delta\psi$

Case 2: - $\Delta\psi$ ($180^\circ < \Delta\psi < 359^\circ$)

$$\begin{vmatrix} a_n \\ b_n \end{vmatrix} = \begin{vmatrix} \cos \Delta\psi & \cos(90 + \Delta\psi) \\ \cos(-(90 - \Delta\psi)) & \cos \Delta\psi \end{vmatrix} \begin{vmatrix} a_n' \\ b_n' \end{vmatrix}$$

$$= \begin{vmatrix} \cos \Delta\psi & -\sin \Delta\psi \\ \sin \Delta\psi & \cos \Delta\psi \end{vmatrix} \begin{vmatrix} a_n' \\ b_n' \end{vmatrix}$$

i.e.
 $a_n = a_n' \cos \Delta\psi - b_n' \sin \Delta\psi \quad \dots \dots \text{(A4.2)}$
 $b_n = b_n' \cos \Delta\psi + a_n' \sin \Delta\psi$

APPENDIX - 5

DETAILS OF THE MICROPROCESSOR, RCA 1802

Fig. A5.1(a) shows the block schematic of the microprocessor and Fig. A5.1(b) its internal architecture of CDP 1802 and Fig. A5.1(c) shows the typical computer system. The microprocessor architecture is based on a register array comprising sixteen general purpose (16 bit) scratch pad registers. Each scratch pad register R is designated by a 4 bit binary code. Three 4 bit registers labelled N, P and X hold the 4 bit binary codes that are used to select the 16 bit scratch pad registers. The 16 bits contained in a selected scratch pad can be used in several ways. Considered as two bytes, they may be sequentially placed on the eight external memory address lines for memory R/W operations. Either byte can also be gated to the 8 bit data bus for subsequent transfer to the D register. The 16 bit value in the A register can also be incremented or decremented by 1 and returned to a selected scratch pad register, so as to use this as a counter. The 8 bit ALU performs arithmetic and logical operations. A sign signal bit register DF (data Flag) is used in shift and arithmetic operations. 15 input/output lines are provided for expanding the computer system as shown in Fig. A5.1(b). User manual MPM-201A gives the details of instruction sets and typical applications.

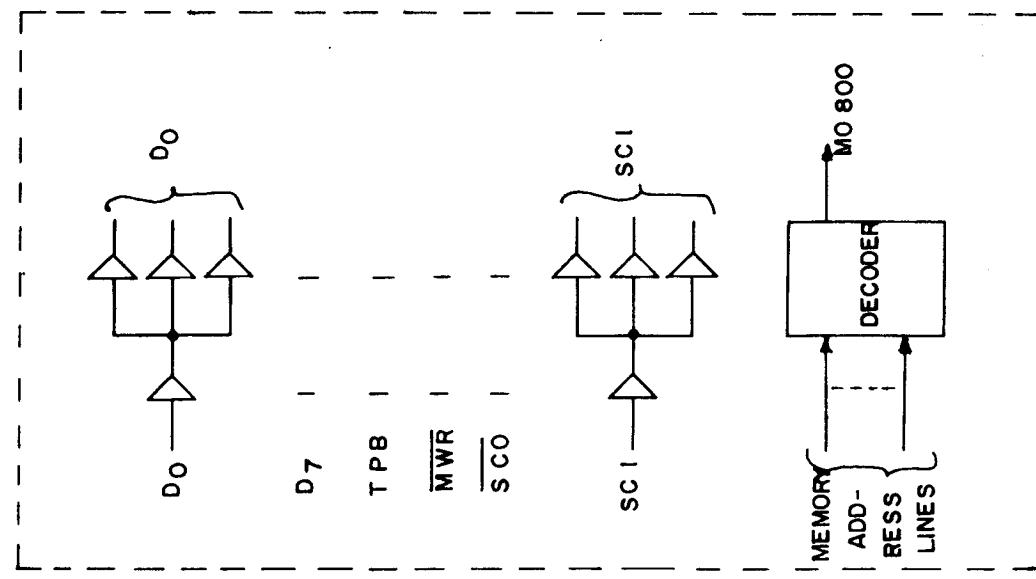
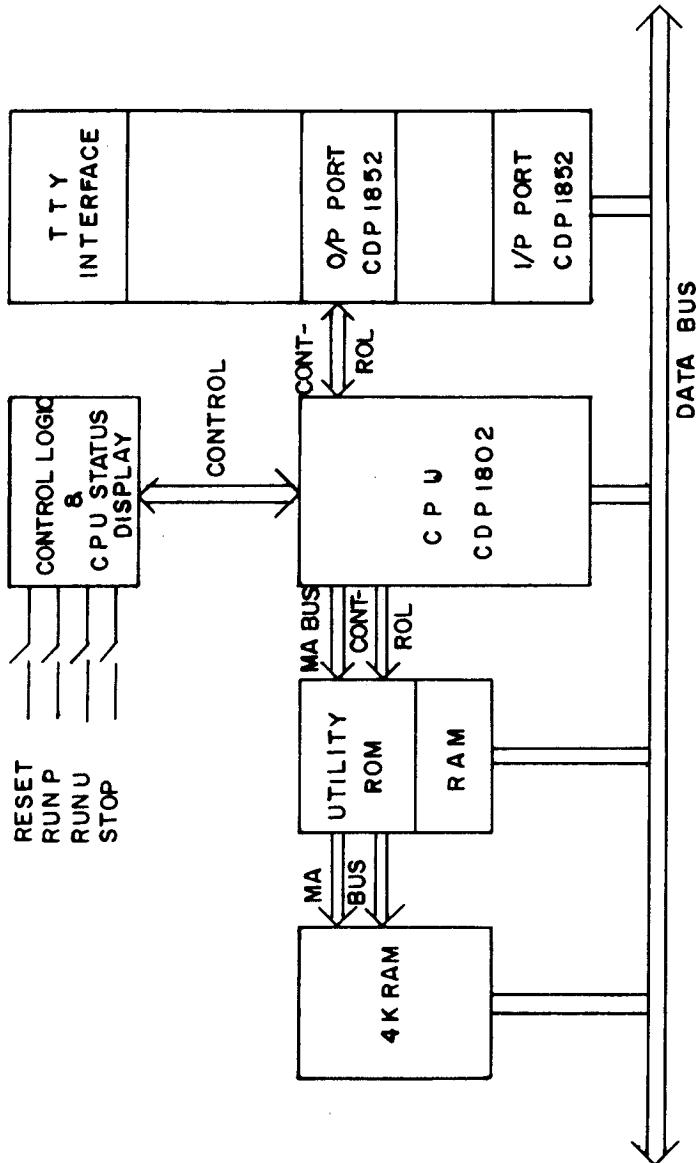


FIG . A51.(a).BLOCK SCHEMATIC OF MICROPROCESSOR .

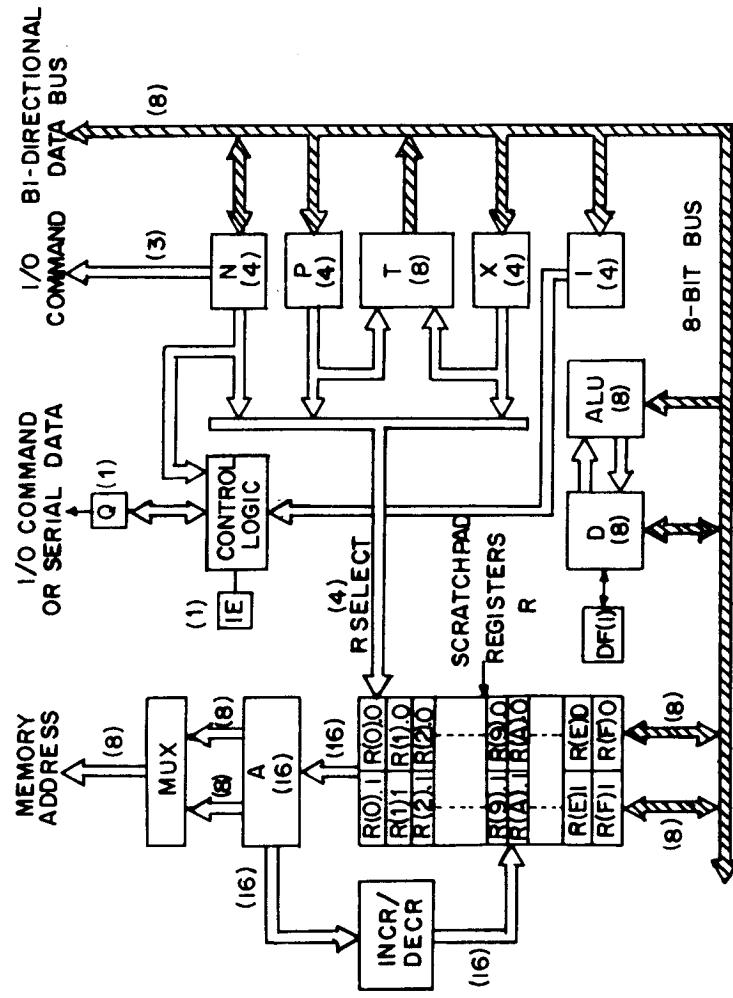


FIG .A 5.1 (b) Internal structure of the CDP 1802 Microprocessor.

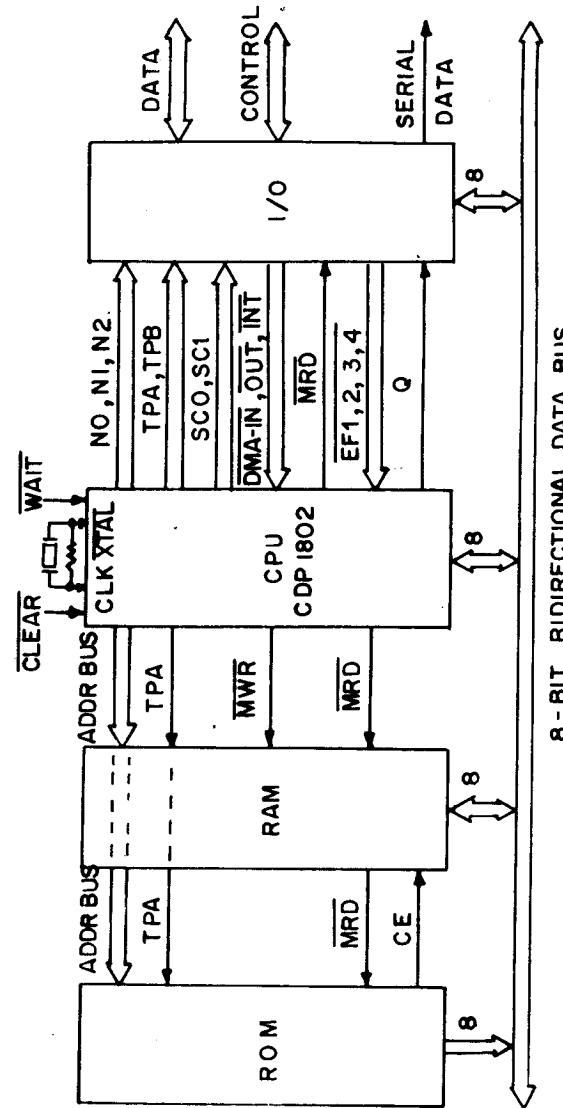


FIG .A5.1(c). Block diagram of typical computer system using the
RCA COSMAC Microprocessor CDP 1802.

Fig. A5.2(a), (b), (c) and (d) give the timing
diagrams for executing various instructions.

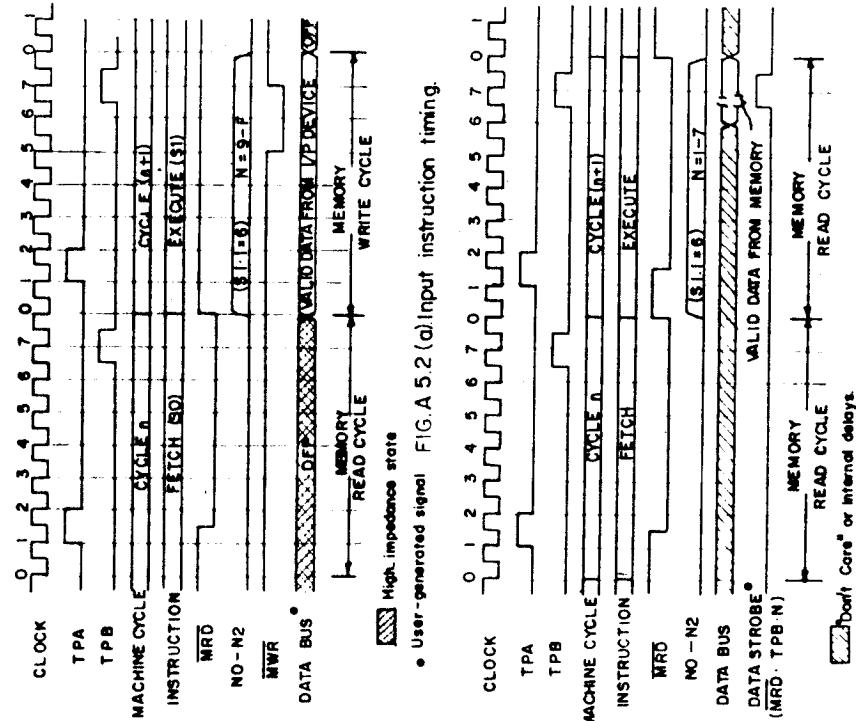


FIG. A 5.2 (a) Input instruction timing.

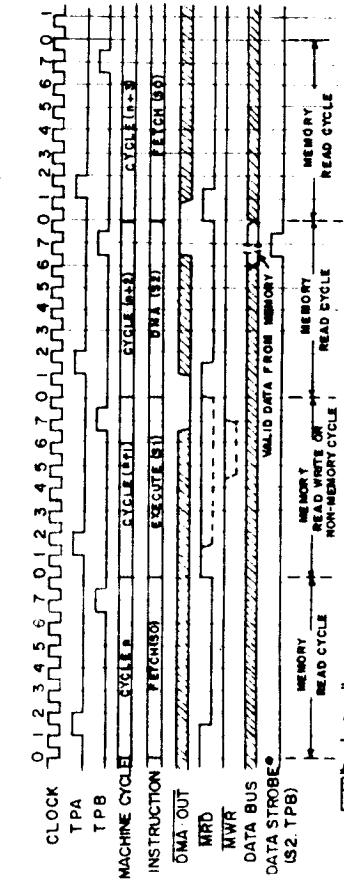


FIG. A 5.2(b) Output instruction timing.

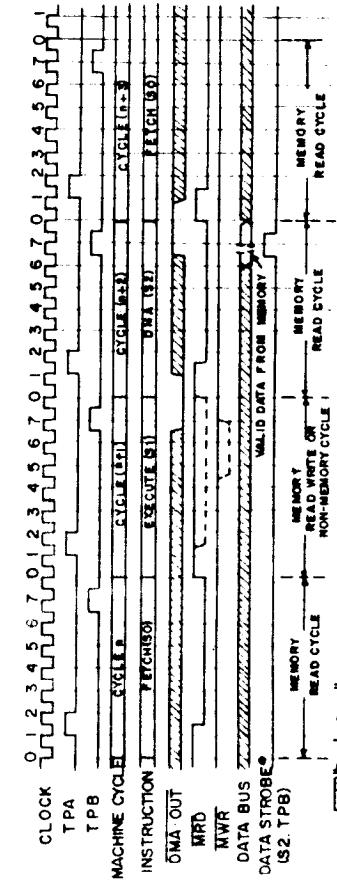


FIG. A 5.2 (c) DMA-OUT timing.

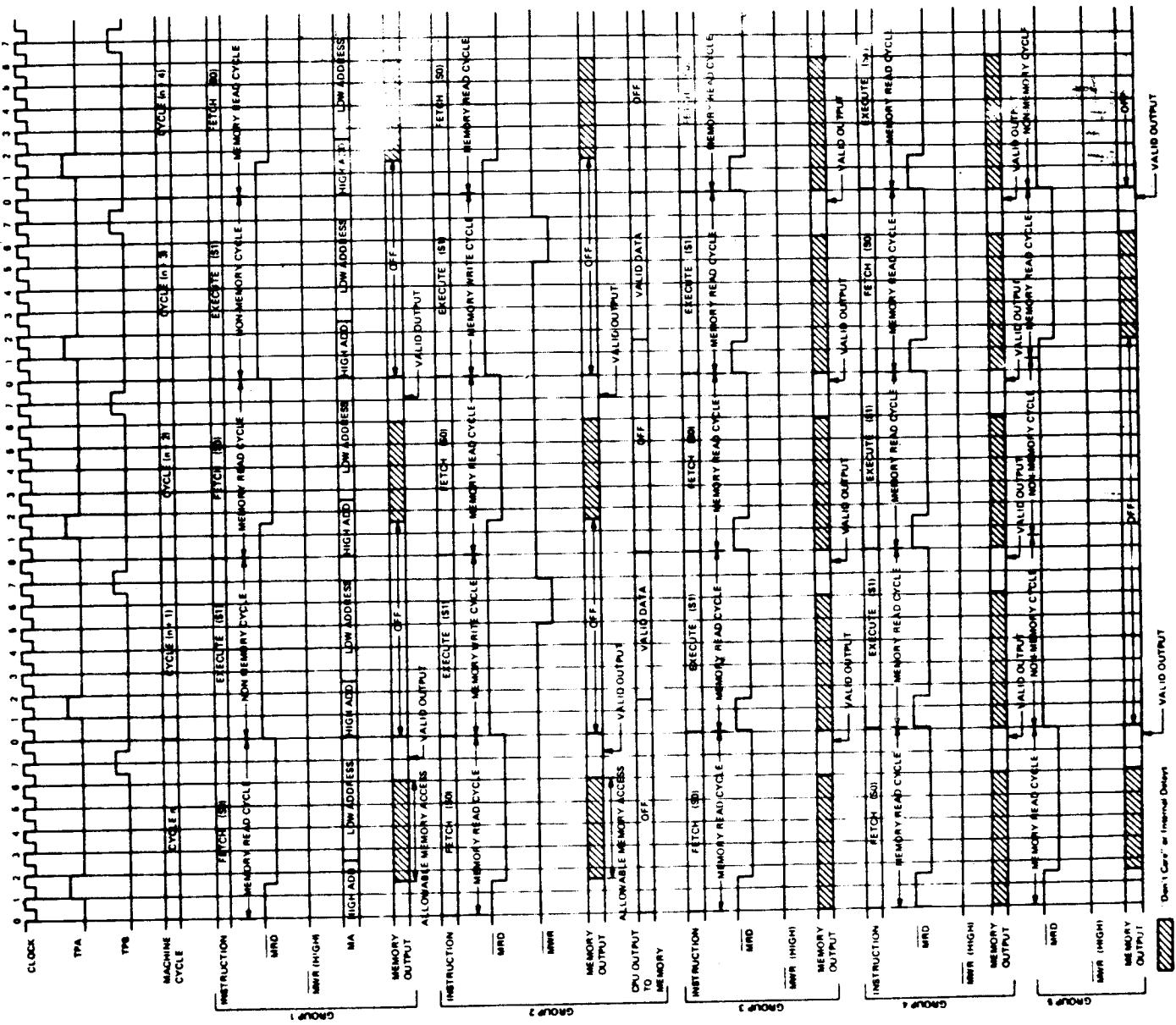


FIG. A5.2(d) - Instruction set timing.

APPENDIX - 6

TYPICAL SETTING FOR POST-INTEGRATION MULTIPLIER

Consider an example with Console Settings as:

BEAM START, BS_s = 200

BEAM FINISH, BF, = 300

Pre-integration time = 256 ms

The total time for data processing and transferring the same to MTU is calculated as below :

Time for processing = (100x0.256) ms for 100 beams + (256x0.006) for phase correction

$$= 27.14 \text{ ms}$$

Time for transferring on MTU operating at 500 Hz = (100 x 4) ms = 400 ms

Therefore, minimum time required between successive transfer of data onto MTU = (400 + 27.14) = 427.14 ms.

Hence, minimum post-integration multiplier of 2 will suffice.

APPENDIX - 7

DETAILS OF VIDEO RAM MATROX TYPE-MTX 1632 SL

The MTX-1632SL is a TV CRT controller designed for use in systems that require display of alphanumeric data. On the input side the device is connected to bus organized systems and looks like a 512 X 8 RAM. The output is a video signal which directly drives a TV monitor to provide a 16 X 32 field of 512 ASCII characters.

Fig. A7.1 is the block diagram of the Video RAM and Fig. A7.2 shows the internal circuitry of the RAM. Fig. A7.3 gives the timing diagrams for read and write cycles of the RAM.

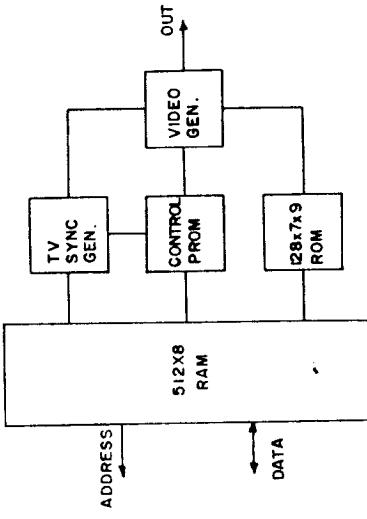


FIG A 7.1 MTX-1632 VIDEO RAM BLOCK DIAGRAM

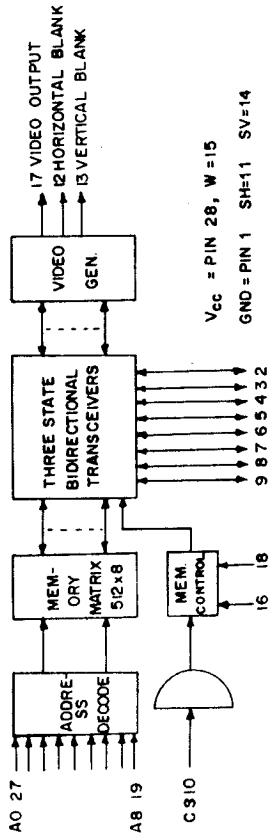


FIG A 7.2 BLOCK DIAGRAM

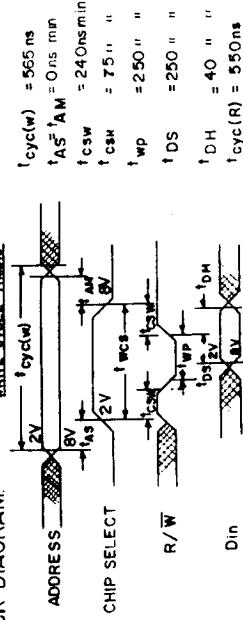
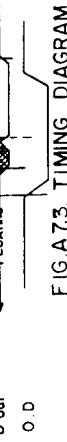
 $t_{CYC(W)} = 565 \text{ ns}$ $t_{AS} = 1 \text{ ns}$ $t_{CSW} = 24 \text{ Ons min}$ $t_{CSH} = 75 \text{ ns}$ $t_{WP} = 250 \text{ ns}$ $t_{DS} = 250 \text{ ns}$ $t_{DH} = 40 \text{ ns}$ $t_{CYC(R)} = 550 \text{ ns}$ 

FIG A 7.3 TIMING DIAGRAM

APPENDIX - 8

DETAILS OF GRAPHICS MODULE MATROX TYPE MTX-256

The MTX-256 is a modular unit designed for graphics applications. On the input side the device looks like a 4 location X 8 bit static random access memory (write only). Two memory locations (1, 2) are used for X and Y coordinates (8 bits each). Location address 4 is used for writing data (intensity) of the X, Y addressed dot into the refresh memory. Writing into address 3 will load simultaneously all 65,536 dot locations with 0 or 1. This mode can be used to clear the screen. All the timing and the data signals are the same as for any other RAM in the microcomputer address space.

The output is a composite video signal which directly drives commercial TV monitors to provide a 256 X 256 dot raster. Vertical and horizontal synchronous pulses are also provided as separate outputs. They can be used to drive the MTX-1632 SL alphanumeric module. Mixing both video signals will provide a fully graphic/alphanumeric display.

Fig. A8.1 gives the block schematic of the graphics module. Fig. A8.2 gives the input/output signals for the module. Fig. A8.3 and A8.4 give cursor format and cursor vector control. Fig. A8.5 is the typical connection with the Video RAM. Fig. A8.6 gives the timing diagram of the write cycle.

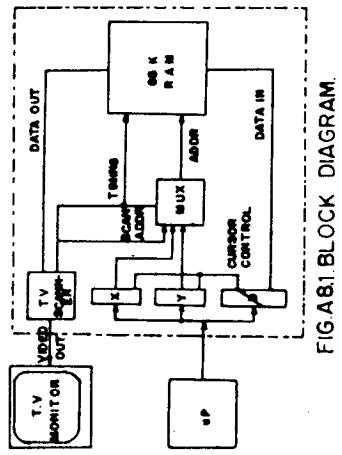


FIG. A.8.1. BLOCK DIAGRAM.

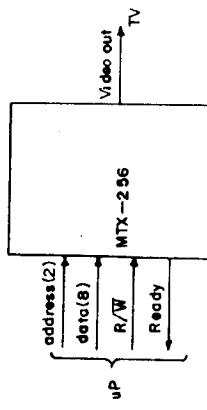


FIG. A.8.2. SIGNALS.

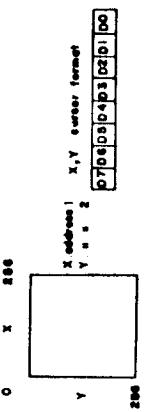


FIG. A.8.3. CONTROL WORD FORMAT.

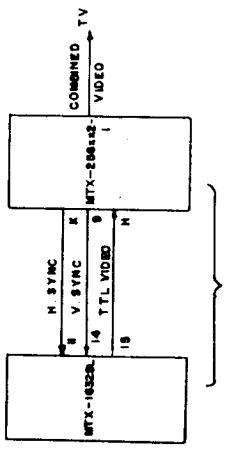


FIG. A.8.5. INTERCONNECTION.

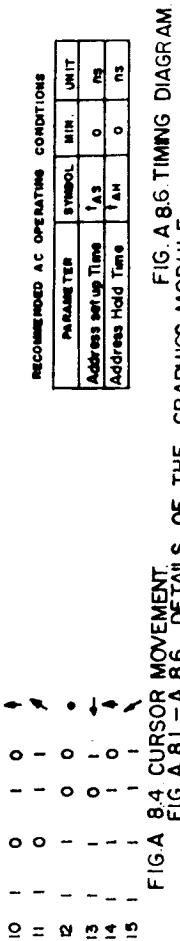
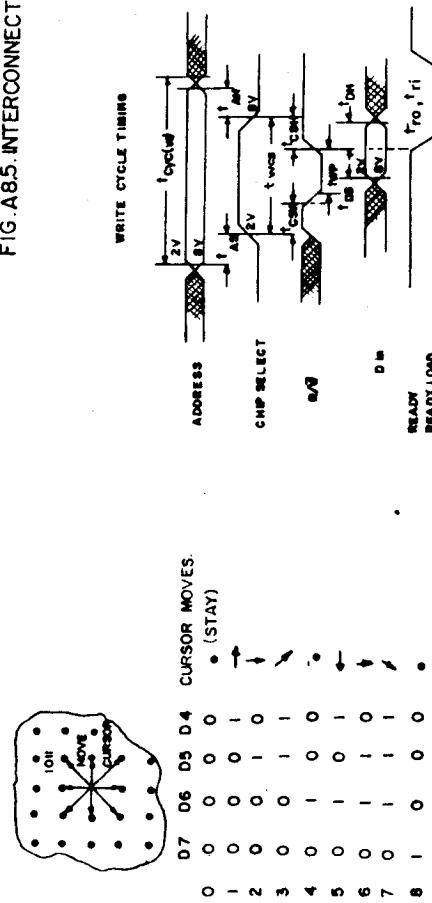


FIG. A.8.6. TIMING DIAGRAM

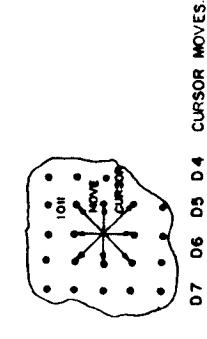
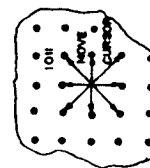


FIG. A.8.4. CURSOR MOVEMENT

FIG. A.8.1.-A.8.6 DETAILS OF THE GRAPHICS MODULE.

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